

PRINCIPLES OF MATCH

This is the keys to win this game!

NON NEGOTIABLES

- **ENERGY**
 - Bench - substitutions
- **RESPECT**
 - Underdog mentality
 - Fearless
- **TRUST**
 - Stick to gameplan - trust your teammates to make shots

COMMUNICATION

- **TALK YOUR ROLE**
- **TALK YOUR TASK**

ATTITUDE AND EFFORT

- **Gör det bästa av dina förutsättningar!**

#ACTUALLYWEAREFINE #LOCKEDIN



KEYS TO WIN

- **Play with tempo** - Push the ball, pressure on the rim
- **Protect the paint** - No easy layups, no wideopen 3s, tough 2s only
- **TAKE PRIDE** - Win all 50/50 battles
- **FINAL GAME** - Come to win

OFFENSIVE KEYS

- **TAKE CARE OF THE BALL** - Minimize turnovers (<20)
- **DON'T GET RATTLED** - Expect pressure, handle it. Lengthy plays
- **BE THE AGRESSOR** - Come out ready, confident & aggressive
- **EXECUTE & PLAY TOGETHER FOR 40 MINUTES** - Let our offense work, no 1-man shows

DEFENSIVE KEYS

- **GUARD THE BALL** - Win the 1v1 battle (STOP #16)
- **NO SECONDCANCE POINTS** - End EVERY posession with a boxout (Best off rebounders: #16 #13)
- **EXECUTE ON THE DEFENSIVE END** - Wheel into Perro after FT or Deadball
- **Low Post** - We start weak, ready to change to strong
- **SLOW THEM DOWN** - Make them beat us in the halfcourt - NO TRANSITION GAME IT'S KEY-
- **NO MIDDLE DRIVES** - (Except 16 we need to force right no matter where she is)

TOUGH & TOGETHER FOR 40 MINUTES

DEFENSIVE TENDENCIES

WHAT TO EXPECT:

- **FULLCOURT PRESSES** - 1-2-1-1 or Run&Jump M2M (Don't be in a rush to take the ball out)
- **HALFCOURT D** - TANDEM 2-3 Zone --> USE PASSFAKES, create space
- **BSD** - Lazy switch, sometimes going to triple switch. Attack against #33

OFFENSIVE TENDENCIES

Transition - Not 1v1, no open 3s

#16 1V1 - Ready to Help the Helper

STAGGER - PnR and Entry

PITCH FLARE - PnR Continuation

5 OUT OPTIONS - Swing PnR, Zoom and Get -NORMAL RULES-

ATO - Entry actions

SLOB - Stagger into Iverson (Under into normal rules)

BLOB - STS (Switch inbounder)



GERMANY



PnR Handler --> If she uses PnR, she's going to try to shoot

STARTERS



#16 Clara Bieffeld

G 194

	MIN	PTS	FG%	2PM/A	3PM/A	3P%	FT%	REB/O	AST	TO	STL	BLK
Overall	27	9.8	40%	-/-	-/-	0%	60%	9.8/3.2	4	3.7	3.2	2.5

RED - LEFTY

We must: Close out short with high hands, ready to guard the bounce. Protect the paint & BOX her out! EARLY HELP!!
NAILPRESENCE is key on this kid. We can live with the short corner shots

C&D --> Very left handed. Dangerous in open court.

Transition --> She doesn't look to shoot or pass. All the way. Skills to finish in different ways

C&S --> JUST from the short corner



#4 Rossalie Esser

PG 175

	MIN	PTS	FG%	2PM/A	3PM/A	3P%	FT%	REB/O	AST	TO	STL	BLK
Overall	23	11.8	35%	-/-	-/-	27%	42%	4.7/1.3	2.8	2.3	1,3	<1

COLOR - YELLOW

We Must: Contest the shots ON THERIGHT SIDE. Force her to go baseline and be ready to help. **Avoid middle drives.** On PnR, let her drive, but avoid shooting

C&S --> ONLY from the right corner. Don't close out any other shot.

Transition and C&D --> Skilled enough to drive and finish both hands. She always look to attack the middle



#33 Lili Schultze

C 189 2008

	MIN	PTS	FG%	2PM/A	3PM/A	3P%	FT%	REB/O	AST	TO	STL	BLK
Overall	23	8.5	34%	-/-	-/-	0%	71%	8.7/2.3	<1	2.5	2	<1

COLOR - RED

We Must: Work against her **BEFORE** she gets the ball. Help the helper ready to go in front. In PnR, **tag** her early

Post Up --> She knows how to seal, specially middle of the paint. She can finish both hands.

Off Ball --> Great with cuts under the basket and PnR Roll.



#22 Greta Gomann

PG 176 2007

	MIN	PTS	FG%	2PM/A	3PM/A	3P%	FT%	REB/O	AST	TO	STL	BLK
Overall	26	9.2	36%	-/-	-/-	24%	71%	4.2/1.8	2.7	1.7	1.2	<1

COLOR - GREEN

We Must:

C&S --> She can shootspot up shots, shooting with confidence.

PnR Handler --> Able to drive. She can play both hands. Also, able to pass on the PnR.